# INTERNATIONAL STANDARD

ISO/IEC 29199-3

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# Information technology — JPEG XR image coding system —

Part 3: **Motion JPEG XR** 

Technologies de l'information — Système de codage d'image JPEG XR —

Partie 3: Motion JPEG XR



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#### **Foreword**

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International Standards are drafted in accordance with the rules given in the ISO/IEC Directives, Part 2.

The main task of the joint technical committee is to prepare International Standards. Draft International Standards adopted by the joint technical committee are circulated to national bodies for voting. Publication as an International Standard requires approval by at least 75 % of the national bodies casting a vote.

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ISO/IEC 29199-3 was prepared by Joint Technical Committee ISO/IEC JTC 1, *Information technology*, Subcommittee SC 29, *Coding of audio, picture, multimedia and hypermedia information*.

This part of ISO/IEC 29199 is technically aligned with ITU-T T. JXR-3 [Information to be supplied by ITU TSB for publication] but is not published as identical text.

ISO/IEC 29199 consists of the following parts, under the general title *Information technology — JPEG XR image coding system*:

- Part 1: System architecture [Technical Report]
- Part 2: Image coding specification
- Part 3: Motion JPEG XR
- Part 4: Conformance testing
- Part 5: Reference software

#### Introduction

This part of ISO/IEC 29199 is the Motion JPEG XR specification, based on the ISO base media file format.

This part of ISO/IEC 29199 specifies the use of JPEG XR coding for timed sequences of images. The Motion JPEG XR file format is designed to contain one or more motion sequences of JPEG XR images, with their timing. It is intended as a 'building block', specifying only the video format. An application would be expected to combine Motion JPEG XR with suitable audio, metadata, etc. for a complete application specification; that specification would normally select profiles and levels of Motion JPEG XR, and could also specify application profiles and levels that apply to the integration.

Motion JPEG XR is expected to be used in a variety of applications, particularly where JPEG XR coding technology is already available for other reasons, or where the high-quality frame-based approach, with no inter-frame coding, is appropriate. These application areas include

- digital still cameras,
- error-prone environments such as wireless and the internet,
- video capture,
- high-quality digital video recording for professional broadcasting and motion picture production from filmbased to digital systems, and
- high-resolution medical and satellite imaging.

Motion JPEG XR is a flexible format, permitting a wide variety of usages, such as editing, display, interchange, and streaming.

# Information technology — JPEG XR image coding system —

## Part 3:

### **Motion JPEG XR**

#### 1 Scope

This part of ISO/IEC 29199 specifies the use of JPEG XR coding for timed sequences of images (motion sequences) within files based on the ISO base media file format (ISO/IEC 15444-12).

#### 2 Normative references

The following referenced documents are indispensable for the application of this document. For dated references, only the edition cited applies. For undated references, the latest edition of the referenced document (including any amendments) applies.

ISO 15076-1:—<sup>1)</sup>, Image technology colour management — Architecture, profile format and data structure — Part 1: Based on ICC.1:2004-10

ISO/IEC 15444-12, Information technology — JPEG 2000 image coding system — Part 12: ISO base media file format

NOTE ISO/IEC 15444-12 is technically identical to ISO/IEC 14496-12.

ITU-T T.832 (2009-03) ISO/IEC 29199-2:2009, Information technology — JPEG XR image coding system — Part 2: Image coding specification

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<sup>1)</sup> To be published. Technical revision of ISO 15076-1:2005.